

CS 414 – Multimedia Systems Design
Lecture 28 –
Media Server (Part 2)

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Administrative

- MP3 is out – deadline April 4
- Discussion Section – Monday, March 31

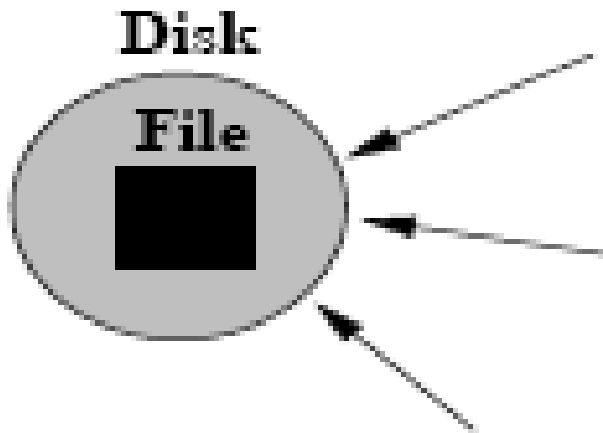


Outline

- Multiple Disks and Multimedia
 - RAID
 - Data Striping
 - Group Creation
- Disk Management
 - Data Interleaving
 - Disk Scheduling
 - EDF
 - SCAN-EDF
 - Group Sweeping
 - Mixed Scheduling

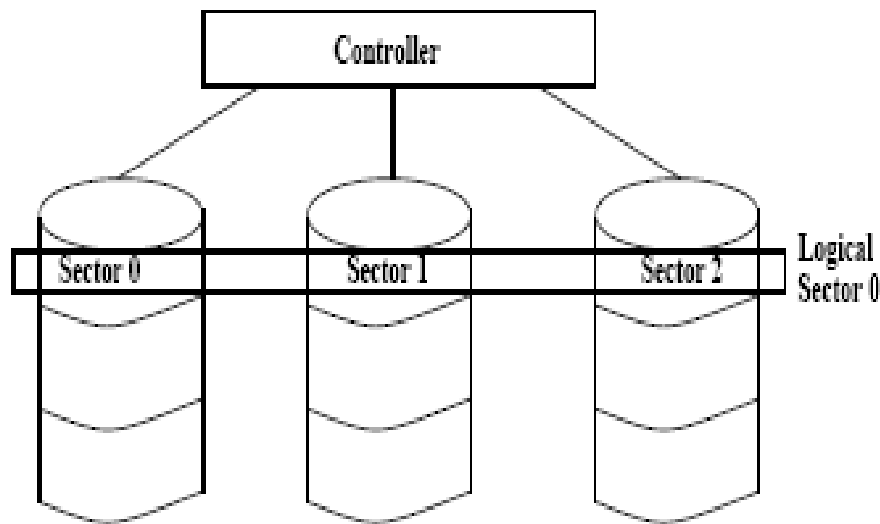
Need for Multiple Disks

Solutions for Media Server



- Limitation of Single Disk: Disk Throughput
- Approach: 1 Maintain multiple copies of the same file on different disks
 - Very expensive
- Approach 2: **Scatter multimedia file across multiple disks**

Approach: Data Striping



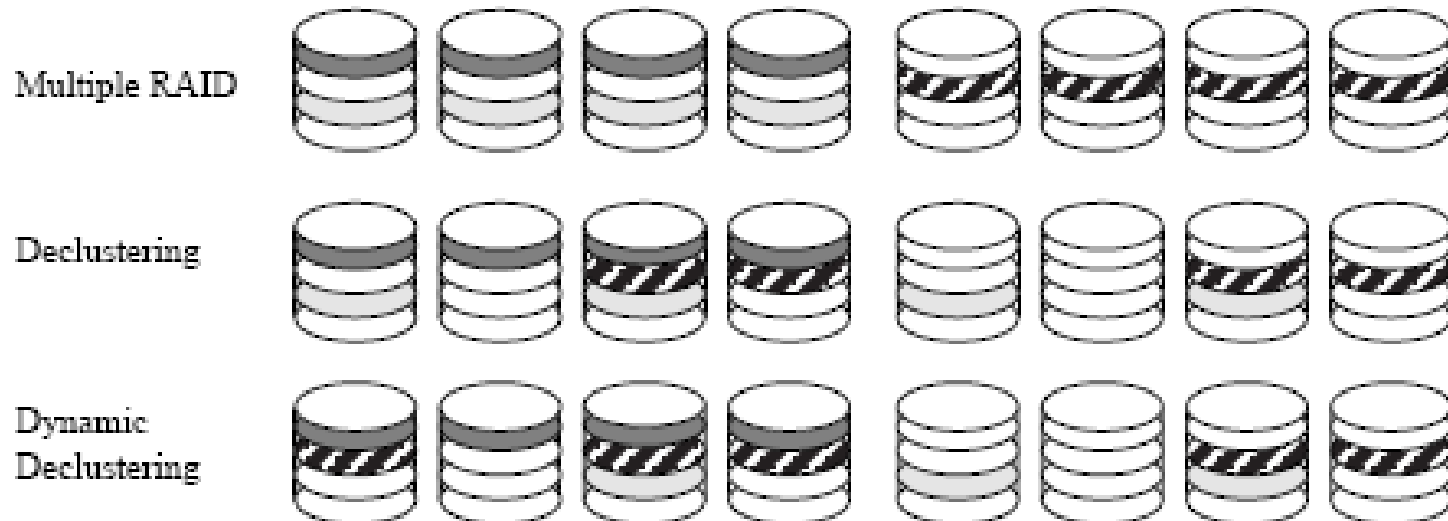
- RAID (Redundant Arrays of Inexpensive Disks)
 - Addresses both performance and security
 - (0-6) RAID levels – different approach at combining performance enhancements with security/fault-tolerance enhancements
- Disks spindle synchronously
 - Operate in lock-step parallel mode
- Striping improves BW, but does not improve seek or rotational delay

Data Striping – Group Creation

Multiple RAID: Creation of Subgroups of disks into independent logical disk arrays; limits # of disks per file

Declustering: Groups are not made up of complete disks ; # of disks for any stripe is fixed and of same size, but disks on which stripe is located differs

Dynamic Declustering: Non - static strip allocation to disks



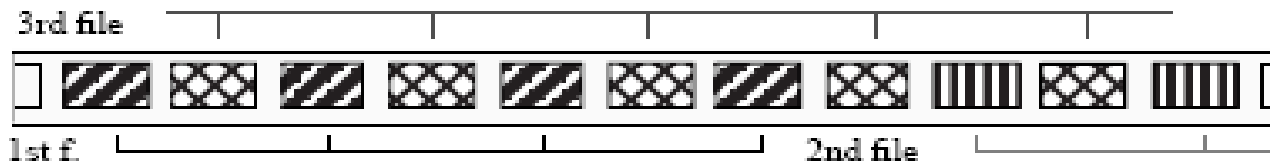


Storage/Disk Management

- Disk access – slow and costly
- Reduce disk access
 - Use block caches (anticipate future reads or writes)
 - Reduce disk arm motion
 - Blocks accesses in sequence (continuously) , place together on one cylinder
 - Interleaved vs non-interleaved storage

Data Interleaving

Interleaved Storage



Non-interleaved Storage



Data Interleaving On single disk

(consecutive blocks are placed on The same cylinder But in interleaved way)

Data Interleaving On Multiple Disks

(Disks are not Synchronized)

Round k	Disk 1	Disk 2	Disk 3
1	File A, block 1	File B, block 1	File C, block 1
2	File C, block 2	File A, block 2	File B, block 2
3	File B, block 3	File C, block 3	File A, block 3
4	File A, block 4	File B, block 4	File C, block 4



Disk Scheduling Policies

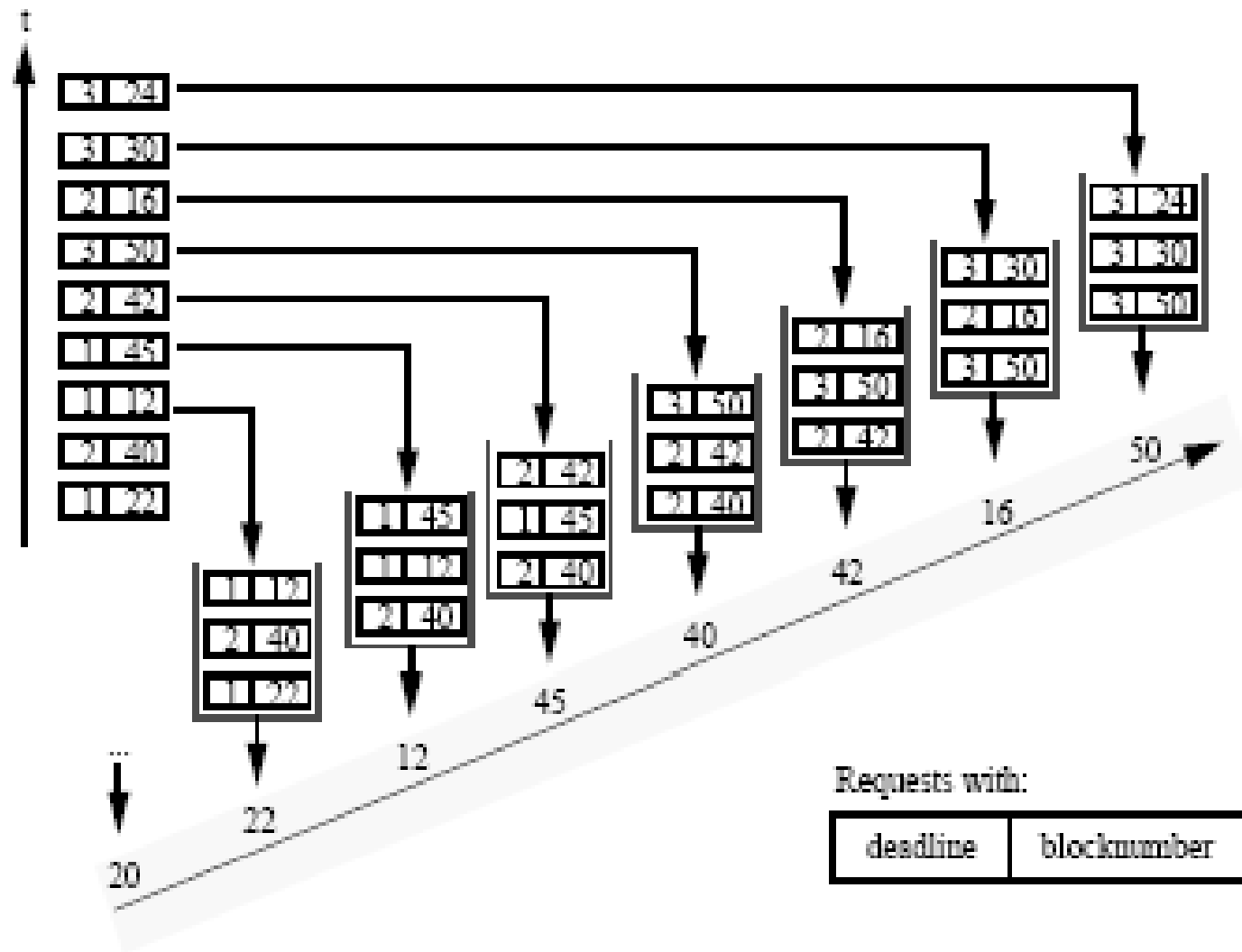
- Goal of Scheduling in Traditional Disk Management
 - Reduce cost of seek time
 - Achieve high throughput
 - Provide fair disk access
- Goal of Scheduling in Multimedia Disk Management
 - Meet deadline of all time-critical tasks
 - Keep necessary buffer requirements low
 - Serve many streams concurrently
 - Find balance between time constraints and efficiency



EDF (Earliest Deadline First) Disk Scheduling

- Each disk block request is tagged with deadline
- Policy:
 - Schedule disk block request with earliest deadline
 - Excessive seek time – high overhead
 - Pure EDF must be adapted or combined with file system strategies

EDF Example





SCAN-EDF Scheduling Algorithm

- Combination of SCAN and EDF algorithms
- Each disk block request tagged with augmented deadline
 - Add to each deadline perturbation
- Policy:
 - SCAN-EDF chooses the earliest deadline
 - If requests with same deadline, then choose request according to scan direction



Implementation of SCAN-EDF

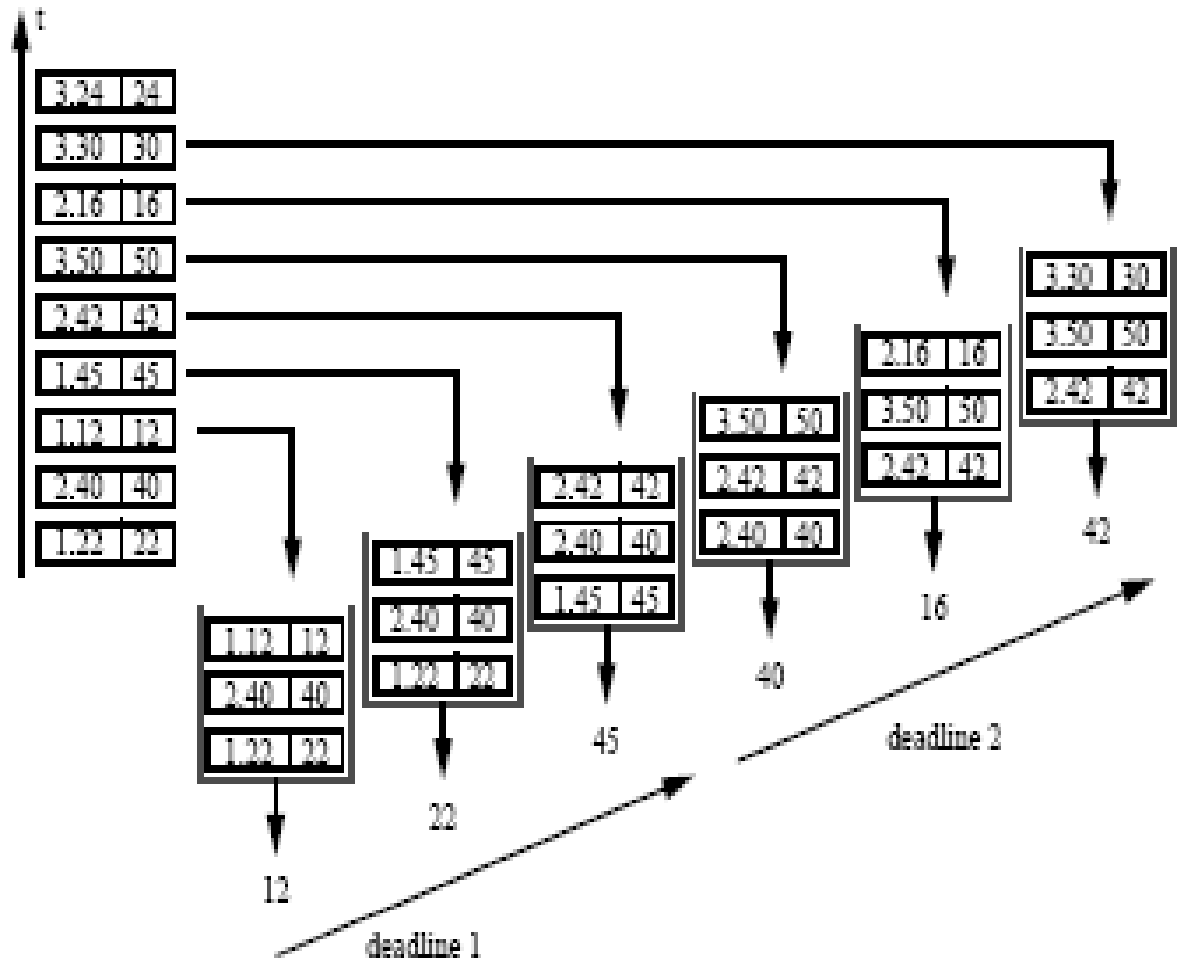
■ Notation:

- D_i be deadline of disk block request ' i '
- N_i be track position on disk
- N_{max} be maximum number of tracks

■ Deadline Modification:

- $D_i + f(N_i)$
- $f(N_i)$ converts track number of ' i ' into a small perturbation of deadline
- Perturbation small enough so that
 - $D_i + f(N_i) \leq D_j + f(N_j)$ for $D_i \leq D_j$
 - Possible $f(N_i) = N_i/N_{max}$

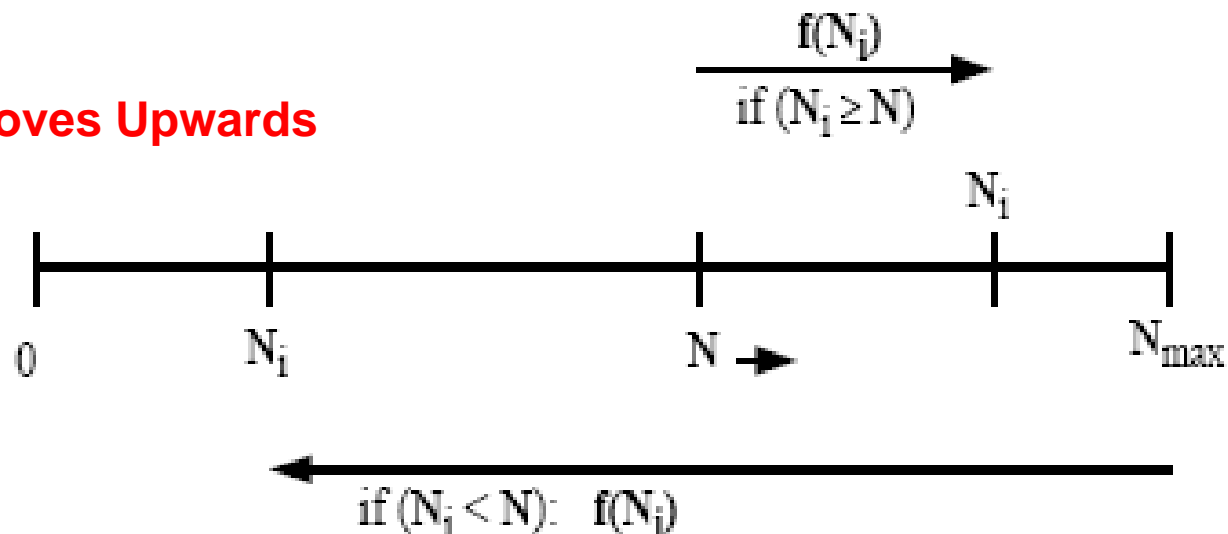
SCAN EDF Example ($N_{\max} = 100$)



Enhanced SCAN-EDF (1)

- Use more accurate perturbation of deadline
- Consider
 - Actual track position of disk head ' N '
 - N_{max} – max number of disk tracks
 - N_i – next track to be considered

Head Moves Upwards



Enhanced SCAN-EDF (2)

■ Algorithm:

□ If head **moves upwards** (towards N_{max}), then

□ (a)

$$\forall N_i; N \leq N_i \leq N_{max}, f(N_i) = \frac{N_i - N}{N_{max}}$$

□ (b)

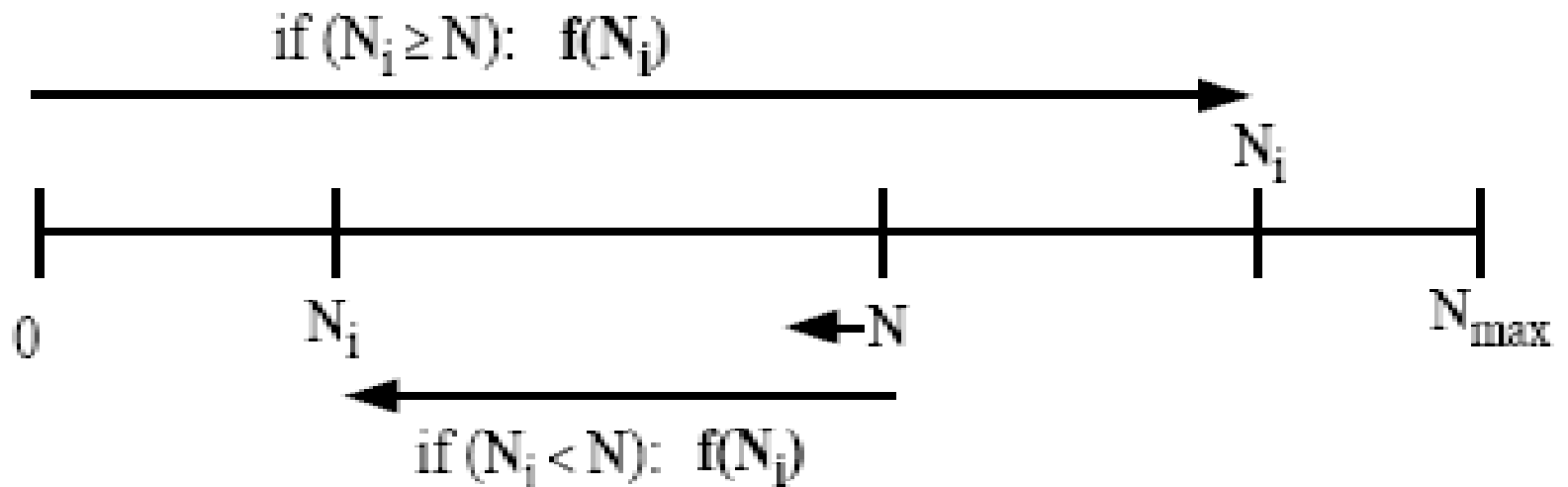
$$\forall N_i; 1 \leq N_i < N, f(N_i) = \frac{N_{max} - N_i}{N_{max}}$$

Enhanced SCAN-EDF (3)

- If head **moves downwards** (towards 1), then

$$(a) \quad \forall N_i; N < N_i \leq N_{\max} : f(N_i) = \frac{N_i}{N_{\max}}$$

$$(b) \quad \forall N_i; 1 \leq N_i \leq N : f(N_i) = \frac{N - N_i}{N_{\max}}$$





Conclusion

- Disk Scheduling – important component in the timely delivery of streams
- Admission should be done if one cares not to over subscribe