

Lecture 5

One Dimensional Projection Methods

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Projection Template Algorithm 5.1

```
1 while  $\|r\| > tol$ 
2   Generate  $V = [v_1 \dots v_m]$  of  $\mathcal{K}$ 
3   Generate  $W = [w_1 \dots w_m]$  of  $\mathcal{L}$ 
4    $r = b - Ax$ 
5    $y = x + V(W^TAV)^{-1}W^Tr$ 
6 end
```



One dimensional Projection Template Algorithm 5.1.5

Let $\mathcal{K} = \text{span}\{v\}$ and $\mathcal{K} = \text{span}\{w\}$

```
1 Given  $x, A, b$   
2  $r = b - Ax$   
3  $p = Av$   
4 while  $\|r\| > tol$   
5    $p = Av$   
6    $\alpha = (r, w) / (p, w)$   
7    $y = x + \alpha v$   
8    $r = r - \alpha p$   
9 end
```

- one matvec per iteration
- now pick v and w



SD

Let $v = r$ and $w = r$

```
1 Given  $x, A$  s.p.d.,  $b$   
2  $r = b - Ax$   
3  $p = Ar$   
4 while  $\|r\| > tol$   
5    $p = Ar$   
6    $\alpha = (r, r)/(p, r)$   
7    $y = x + \alpha r$   
8    $r = r - \alpha p$   
9 end
```

- after each step $r_{k+1} \perp w = r_k$



MR

Let $v = r$ and $w = Ar$

```
1 Given  $x, A, b$ 
2  $r = b - Ax$ 
3  $p = Ar$ 
4 while  $\|r\| > tol$ 
5    $p = Ar$ 
6    $\alpha = (r, p) / (p, p)$ 
7    $y = x + \alpha r$ 
8    $r = r - \alpha p$ 
9 end
```

- after each step $r_{k+1} \perp w = Ar_k$
- A indefinite is valid, but $p.d.$ needed for convergence



RNSD

Let $v = A^T r$ and $w = Av$

```
1 Given  $x, A, b$ 
2  $r = b - Ax$ 
3 while  $\|r\| > tol$ 
4    $v = A^T r$ 
5    $w = A * v$ 
6    $\alpha = (v, v) / (w, w)$ 
7    $y = x + \alpha v$ 
8    $r = r - \alpha Av$ 
9 end
```

- after each step $r_{k+1} \perp w = AA^T r_k$
- SD on $A^T Ax = A^T b$
- convergence even if A is indefinite (and nonsingular)



Improvement?

Consider updates

$$x_{k+1} = x_k + \alpha_k r_k$$

The residual update is

$$\begin{aligned} r_{k+1} &= r_k - \alpha_k A r_k \\ &= (I - \alpha_k A) r_k \\ &= P_k(A) r_0 \end{aligned}$$

So we're reducing the residual with a polynomial in A . Presumably

$$x = A^{-1}b \leftarrow x_0 + P_k(A)r_0 \text{ as } k \rightarrow \infty$$



New iteration

So we want to construct x_m from

$$A^{-1}b \approx x_m = x_0 + P_{m-1}(A)r_0$$

Letting $r_0 = \sum_{j=1}^n \gamma_j v_j$, with (λ_i, v_i) the eigenpairs of A we have:

$$r_i = P_i(A)r_0 = \sum_{j=1}^n \gamma_j P_j(\lambda_j) v_j$$

Error reduction depends on P 's ability to reduce initial error components

How to pick P_i ?

Our construction so far shows P_i of the form

$$P_i(A) = \prod_{j=1}^i (I - \alpha_j A)$$

- one approach: let α_i be the Chebyshev zeros. This is *Chebyshev* iteration.
- problem: P_i completely changes form as i increases.

Notice:

$$\begin{aligned}x_{k+1} &= x_k + \alpha_k r_k \\ &= x_{k-1} + \alpha_{k-1} r_{k-1} + \alpha_k r_k \\ &= x_0 + \alpha_0 r_0 + \alpha_1 r_1 \dots \alpha_k r_k \\ &\in \text{span}\{r_0, Ar_0, A^2 r_0, \dots, A^k r_0\}\end{aligned}$$

since $r_{k+1} = (I - \alpha_k A)^k r_0$.



Krylov

Krylov Space

An m -dimensional subspace of the form

$$\mathcal{K}_m(A; v) \equiv \{v, Av, A^2v, \dots, A^{m-1}v\}$$

is called a *Krylov subspace*

The goal then is to find the “best” x_m from the Krylov subspace generated by A and r_0 : $\mathcal{K}_m(A; r_0)$.

i.e. Construct better polynomials from \mathcal{K}_m



A basis for \mathcal{K}_m

If we're going to use \mathcal{K}_m , we will need a suitable basis.

- the basis $r_0, Ar_0, A^2r_0, \dots, A^{m-1}r_0$ is not good
- $A^k r_0$ approach the dominant eigenvector as k increases
- the basis vectors become nearly linearly dependent (think monomials)
- really want to look for an orthogonal basis...



An orthogonal basis

Many ways to generate an orthogonal basis:

- 1 Gram-Schmidt (GS): simple
- 2 modified Gram-Schmidt (MGS): numerically better than GS
- 3 modified Gram-Schmidt with reorthogonalization (MGSR): maintains
- 4 Householder: more stable than MGS, but more expensive. Orthogonal vectors not available until the end (fine for some methods).
- 5 Givens: parallelizability



recall classical Gram-Schmidt

```
1 Given  $\{x_1, \text{dots}, x_r\}$  linearly independent.
2  $r_{11} = \|x_1\|_2$ 
3 if  $r_{11} = 0$ , return
4  $q_1 = x_1/r_{11}$ 
5 for  $j = 2, \text{dots}, r$ 
6    $r_{ij} = (x_j, q_i)$  for  $i = 1, 2, \dots, j-1$ 
7    $q_j = x_j - \sum_{i=1}^{j-1} r_{ij}q_i$ 
8    $r_{jj} = \|q_j\|_2$ 
9   if  $r_{jj} = 0$ , return
10   $q_j = q_j/r_{jj}$ 
11 end
```

Now, $x_j = \sum_{i=1}^j r_{ij}q_i$, and we get $X = QR$.



recall modified Gram-Schmidt

```
1 Given  $\{x_1, \dots, x_r\}$  linearly independent.
2  $r_{11} = \|x_1\|_2$ 
3 if  $r_{11} = 0$ , return
4  $q_1 = x_1/r_{11}$ 
5 for  $j = 2, \dots, r$ 
6    $q_j = x_j$ 
7   for  $i = 1, \dots, j-1$ 
8      $r_{ij} = (q_j, q_i)$ 
9      $q_j = q_j - r_{ij}q_i$ 
10  end
11   $r_{jj} = \|q_j\|_2$ 
12  if  $r_{jj} = 0$ , return
13   $q_j = q_j/r_{jj}$ 
14 end
```

With reorthogonalization, simply reapply MGS to the q set.



Householder

Gram-Schmidt:

$$A \underbrace{R_1 R_2 \dots R_n}_{R^{-1}} = Q$$

R_j are upper triangular (so is R^{-1}). Then $A = QR$

Householder:

$$\underbrace{Q_n \dots Q_2 Q_1}_{Q=\text{unitary}}$$

So $A = QR$.

Difference: applying sequence of unitary matrices (based on reflections) instead of a sequence of triangular matrices.



Householder

Pick Q_k so that it zeros the k th subcolumn, leaving all previous columns the same:

$$\begin{aligned} A = \begin{bmatrix} \times & \times & \times \\ \times & \times & \times \\ \times & \times & \times \\ \times & \times & \times \\ \times & \times & \times \end{bmatrix} &\xrightarrow{Q_1} Q_1 A = \begin{bmatrix} \times' & \times' & \times' \\ & \times' & \times' \\ & \times' & \times' \\ & \times' & \times' \\ & \times' & \times' \end{bmatrix} \\ &\xrightarrow{Q_2} Q_2 Q_1 A = \begin{bmatrix} \times' & \times' & \times' \\ & \times'' & \times'' \\ & & \times'' \\ & & \times'' \\ & & \times'' \end{bmatrix} \\ &\xrightarrow{Q_3} Q_3 Q_2 Q_1 A = \begin{bmatrix} \times' & \times' & \times' \\ & \times'' & \times'' \\ & & \times''' \end{bmatrix} \end{aligned}$$



Projecting

Let P_u project orthogonally onto u :

$$P_u = \frac{uu^T}{u^T u}$$

and

$$P_u x = u \frac{(u, x)}{\|u\|^2}$$

since x project orthogonally onto u , $((I - P_u)x, x) = 0$.

- $(I - P_u)x$ is the difference between x and $P_u x$:

$$(I - P_u)x = x - P_u x$$

- the projection onto u minus the difference, gives a reflection

$$y = P_u x - (I - P_u)x = (2P_u - I)x$$



Householder

Choose Q_k of the form

$$Q_k \begin{bmatrix} I & 0 \\ 0 & F \end{bmatrix}$$

I is $(k-1) \times (k-1)$ and F is $(m-k+1) \times (m-k+1)$. F is a Householder reflector. F should satisfy

$$\begin{bmatrix} \times \\ \times \\ \times \\ \times \\ \times \end{bmatrix} \xrightarrow{F} \begin{bmatrix} \|\mathbf{x}\| \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

