

## Quiz 3

**Course: cs241 - System Programming, CS Department**

**Date: February 17, 2006**

**Netid:**

**Name:**

**UIN:**

Note: Completion of quiz is an individual effort. The quiz takes 10 minutes. The student gets additional 5 points for taking the quiz. *Each question has ONLY ONE ANSWER!!!*

---

1. (1 Point) For a fixed number of processes, shortest-job-first scheduling algorithm:
- I. Minimizes average waiting time
  - II. Minimizes average turn-around-time
  - III. Minimizes CPU throughput
  - IV. Maximizes average response-time

Which answers are TRUE?

- a. only I & II
  - b. only I & IV
  - c. only I, II, & III
  - d. only I, II, & IV
  - e. only II & IV
2. (1 Point) There are four queues in a multi-level queuing scheduling system: The first queue runs the First-Come-First-Serve scheduling policy, and the three other queues run Round-Robin Scheduling Policies with quantum = 8, 16, and 32 milliseconds respectively. What is the quantum of the First-Come-First-Served queue?
- a. 8 milliseconds
  - b. 64 milliseconds
  - c. Infinity
  - d. None of the above
3. (1 Point) In a certain system,  $N$  processes arrive at the CPU ready queue at the same time. Which of the following scheduling algorithms will give the minimum average turnaround time of these  $N$  processes (assuming that the CPU ready queue is initially empty and that no new processes arrive at the CPU ready queue before the CPU finishes these  $N$  processes)?
- a. First-Come, First Served
  - b. Round-Robin
  - c. Shortest-Job-First
  - d. None of the above

4. (1 Point) Application of Little's Law requires:

- a. FIFO scheduling
- b. Shortest Job First scheduling
- c. Steady State in the system
- d. No restrictions

5. (1 Point) In First-Come, First-Served scheduling policy, I/O bound processes may have to wait long in the ready queue waiting for a CPU bound job to finish. This is known as

- a. Aging
- b. Priority inversion
- c. Priority inheritance
- d. Convoy effect
- e. None of the above

6. (1 Point) In the five philosophers' problem, if each philosopher does

$m[i].P(); m[(i+1)\%5].P(); \text{munch}; m[(i+1)\%5].V(); m[i].V();$

where  $P()$  represents the  $Down()$  operation,  $V()$  represents the  $Up()$  operation and  $m[5]$  represents semaphores for each philosopher  $i$ , there is a possibility of

- a. deadlock
- b. starvation
- c. both (a) and (b)
- d. none of the above

7. (1 Point) If a process does  $x.\text{signal}$ , where  $x$  is a condition variable of a monitor and no process is awaiting condition  $x$ ,

- a. The signal operation has no effect
- b. The next process do  $x.\text{wait}$  does not get blocked
- c. None of the above

8. (1 Point) The sequence of instructions (used in Processes) using *mutex* semaphore

```
Up(mutex);  
Critical section  
Down(mutex);
```

satisfies mutual exclusion:

- a. True
- b. False

9. (2 Points) Consider the reader-writer code below:

```
semaphore mutex, wrt;  
int readcount = 0;  
mutex = 1; wrt = 1;
```

Writer:

```
Up(&wrt);  
Write document  
Down(&wrt);
```

Reader:

```
Down(&mutex);  
readcount++;  
if (readcount == 0) Down(&wrt);  
Up(&mutex);  
  
Read Document  
  
Down(&mutex);  
  
readcount--;  
if (readcount == 1) Up(&wrt);  
Up(&mutex);
```

Which statement is TRUE based on the above code?

- (a) Multiple readers are satisfying mutual exclusion among each other when reading a shared document
- (b) Writer and multiple readers are simultaneously reading and writing into the document
- (c) The first reader blocks the entry of the writer to the critical region
- (d) The last reader signals the writer to enter the critical region