

Programming Languages and Compilers (CS 421)

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<http://www.cs.uiuc.edu/class/fa06/cs421/>

Based in part on slides by Mattox Beckman, as updated by Vikram Adve and Gul Agha

Where We Are Going

- We want to turn strings (code) into computer instructions
- Done in phases
- Turn strings into abstract syntax trees (parse)
- Translate abstract syntax trees into executable instructions (interpret or compile)

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Lexing and Parsing

- Converting strings to abstract syntax trees done in two phases
 - **Lexing:** Converting string (or streams of characters) into lists (or streams) of tokens (the “words” of the language)
 - **Parsing:** Convert a list of tokens into an abstract syntax tree

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Lexing

- Different syntactic categories of “words”: tokens

Example:

- Convert sequence of characters into sequence of strings, integers, and floating point numbers.
- "asd 123 jkl 3.14" will become:
[String "asd"; Int 123; String "jkl"; Float 3.14]

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Lexing

- Each category described by regular expression (with extended syntax)
- Words recognized by (encoding of) corresponding finite state automaton
- Problem: we want to pull words out of a string; not just recognize a single word

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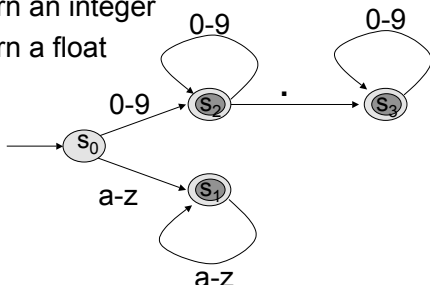
Lexing

- Modify behavior of DFA
- When we encounter a character in a state for which there is no transition
 - Stop processing the string
 - If in an accepting state, return the token that corresponds to the state, and the remainder of the string
 - If not, fail
- Add recursive layer to get sequence

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Example

- s_1 return a string
- s_2 return an integer
- s_3 return a float



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Lex, ocamllex

- Could write the reg exp, then translate to DFA by hand
 - A lot of work
- Better: Write program to take reg exp as input and automatically generates automata
- Lex is such a program
- ocamllex version for ocaml

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How to do it

- To use regular expressions to parse our input we need:
 - Some way to identify the input string — call it a lexing buffer
 - Set of regular expressions,
 - Corresponding set of actions to take when they are matched.

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How to do it

- The lexer will take the regular expressions and generate a state machine.
- The state machine will take our lexing buffer and apply the transitions...
- If we reach an accept state from which we can go no further, the machine will perform the appropriate action.

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Mechanics

- Put table of reg exp and corresponding actions (written in ocaml) into a file `<filename>.mll`
- Call
`ocamllex <filename>.mll`
- Produces Caml code for a lexical analyzer in file `<filename>.ml`

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Sample Input

```
rule main = parse
  ['0'-'9']+ { print_string "Int\n"}
  | ['0'-'9']+.'['0'-'9']+ { print_string "Float\n"}
  | ['a'-'z']+ { print_string "String\n"}
  | _ { main lexbuf }
{
  let newlexbuf = (Lexing.from_channel stdin) in
  print_string "Ready to lex.\n";
  main newlexbuf
}
```

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General Input

```
{ header }
let ident = regexp ...
rule entrypoint [arg1... argn] = parse
  regexp { action }
  | ...
  | regexp { action }
and entrypoint [arg1... argn] = parse
  ...and ...
{ trailer }
```

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Ocamllex Input

- *header* and *trailer* contain arbitrary ocaml code put at top and bottom of `<filename>.ml`
- `let ident = regexp ...` Introduces *ident* for use in later regular expressions

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Ocamllex Input

- `<filename>.ml` contains one lexing function per *entrypoint*
 - Name of function is name given for *entrypoint*
 - Each entry point becomes a Caml function that takes $n+1$ arguments, the extra implicit last argument being of type `Lexing.lexbuf`
- `arg1... argn` are for use in *action*

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Ocamllex Regular Expression

- Single quoted characters for letters: `'a'`
- `_`: (underscore) matches any letter
- `Eof`: special "end_of_file" marker
- Concatenation same as usual
- `"string"`: concatenation of sequence of characters
- `e1 | e2`: choice - what was $e_1 \vee e_2$

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Ocamllex Regular Expression

- `[c1 - c2]`: choice of any character between first and second inclusive, as determined by character codes
- `[^c1 - c2]`: choice of any character NOT in set
- `e*`: same as before
- `e+`: same as `e e*`
- `e?`: option - was $e_1 \vee \epsilon$

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Ocamllex Regular Expression

- `e1 # e2`: the characters in e_1 but not in e_2 ; e_1 and e_2 must describe just sets of characters
- *ident*: abbreviation for earlier regular expression in `let ident = regexp`
- `e1 as id`: binds the result of e_1 to *id* to be used in the associated *action*

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Ocamllex Manual

- More details can be found at

<http://caml.inria.fr/pub/docs/manual-ocaml/manual026.html>

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Example : test.mll

```
{ type result = Int of int | Float of float |
  String of string }
let digit = ['0'-'9']
let digits = digit +
let lower_case = ['a'-'z']
let upper_case = ['A'-'Z']
let letter = upper_case | lower_case
let letters = letter +
```

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Example : test.mll

```
rule main = parse
  (digits)'.digits as f { Float (float_of_string f) }
| digits as n          { Int (int_of_string n) }
| letters as s         { String s }
| _ { main lexbuf }
{ let newlexbuf = (Lexing.from_channel stdin) in
  print_string "Ready to lex.";
  print_newline ();
  main newlexbuf }
```

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Example

```
# #use "test.mll";
...
val main : Lexing.lexbuf -> result = <fun>
val __ocaml_lex_main_rec : Lexing.lexbuf -> int
  -> result = <fun>
Ready to lex.
hi there 234 5.2
- : result = String "hi"
• What happened to the rest?!?
```

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Example

```
# let b = Lexing.from_channel stdin;;
# main b;;
hi 673 there
- : result = String "hi"
# main b;;
- : result = Int 673
# main b;;
- : result = String "there"
```

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Problem

- How to get lexer to look at more than the first token?
- Answer: *action* has to tell it to -- recursive calls
- Side Benefit: can add “state” into lexing
- Note: already used this with the `_ case`

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Example

```
rule main = parse
  (digits) '!' digits as f { Float (float_of_string
  f) :: main lexbuf }
| digits as n      { Int (int_of_string n) ::
  main lexbuf }
| letters as s     { String s :: main lexbuf }
| eof              { [] }
| _                { main lexbuf }
```

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Example Results

```
Ready to lex.
hi there 234 5.2
- : result list = [String "hi"; String "there";
  Int 234; Float 5.2]
#

• Used Ctrl-d to send the end-of-file
  signal
```

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Dealing with comments

• First Attempt

```
let open_comment = "("
let close_comment = ")"
rule main = parse
  (digits) '!' digits as f { Float
  (float_of_string f) :: main lexbuf }
| digits as n      { Int (int_of_string n) ::
  main lexbuf }
| letters as s     { String s :: main
  lexbuf }
```

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Dealing with comments

```
| open_comment     { comment lexbuf }
| eof              { [] }
| _ { main lexbuf }
and comment = parse
  close_comment    { main lexbuf }
| _                { comment lexbuf }
```

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Dealing with nested comments

```
rule main = parse ...
| open_comment     { comment 1 lexbuf }
| eof              { [] }
| _ { main lexbuf }
and comment depth = parse
  open_comment     { comment (depth+1) lexbuf }
| close_comment    { if depth = 1
  then main lexbuf
  else comment (depth - 1) lexbuf }
| _                { comment depth lexbuf }
```

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Dealing with nested comments

```
rule main = parse
  (digits) '!' digits as f { Float (float_of_string f) ::
  main lexbuf }
| digits as n      { Int (int_of_string n) :: main
  lexbuf }
| letters as s     { String s :: main lexbuf }
| open_comment     { (comment 1 lexbuf) }
| eof              { [] }
| _ { main lexbuf }
```

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Dealing with nested comments

```
and comment depth = parse
  open_comment    { comment (depth+1)
  lexbuf }
| close_comment  { if depth = 1
                  then main lexbuf
                  else comment (depth - 1) lexbuf
  }
| _              { comment depth lexbuf }
```